INFORMATION ABOUT SPOROBOLE AND THE CITY OF SHERBROOKE

SPOROBOLE

Located in the city of Sherbrooke (Province of Québec, Canada) Sporobole is a not-for-profit artist-run centre dedicated to the production and diffusion of contemporary and digital art. Using an experiential approach and providing technical support, it acts as a catalyst for artistic inquiry, offering a context for dialogue – between creation, dissemination and discourse – while fostering novel interpretations of the artistic practices which are developed and presented. The centre promotes new technical and discursive forms of knowledge, reasserting the role of artists and their work in the social ecology.

Sporobole has developed a partnership with the University of Sherbrooke, connecting art, science and technology researchers.

Sporobole owns a 1,000 m2 building in Sherbrooke's downtown and visiting artists have access to two spacious laboratories, a studio space and technical support. On the first floor, the organization also owns a 125 m2 gallery space dedicated to contemporary art exhibits.

Sound spatialization and 3D video lab

The soundproof Sound and Video Editing Lab occupies a custom-designed 83 m2 space with its own electrical power supply. It also contains a small recording studio for dubbing, background sounds and sound effects.

The space was purposely designed for sound installations, immersive environments and sound spatialization with its 16-speaker configuration which is fully modular.

The studio is available for HD video editing and 3D video.



Sound spatialization and 3D video lab

2D and 3D print lab

The 2D and 3D Print lab occupies a vast 139 m2 room. Artwork is printed by our qualified technician using Epson's pigmentary ink ultrachrome-plate K3. The work station is equipped with 2 screens: a NEC PA241W which is calibrated on a regular basis to provide perfect color matching with the printers, and an Epson 11880 which allows for a maximum 60-inch width. Images can be printed on a great variety of supports.

The lab is also equiped with a Next Engine 3D scanner and two 3D printers: a 3D System Projet-1000 (film transfer of photopolymer) and a Makerbot Replicator Dual Extruder (fused deposition modeling technology). This section of the laboratory is equipped with a dedicated computer for 3D modeling with open-source software. This lab can also serve as a photography and /or movie shooting facility and is comprised of a backdrop (white, black or green) as well as a portable lighting set.



2D and 3D print lab

Residencies and studio space

Located on the first floor of the building, this new residency space will be in operation in September 2014 and will host two artists at a time. It is comprised of two private rooms, with a shared fully-equipped kitchen and a 38 m2 studio space. Work tables and various tools will be available in the studio.











About Sherbrooke

Sherbrooke is a city in southern Quebec, Canada (150 km from Montréal and 70 km from USA-Vermont border). Sherbrooke is situated at the confluence of the Saint-François (St. Francis) and Magog rivers in the heart of the Estrie administrative region. The Sherbrooke Census Metropolitan Area had 201,890 inhabitants, making it the fourth largest metropolitan area in Quebec and nineteenth largest in Canada. Sherbrooke is an important university centre with eight institutions educating 40,000 students and employing 11,000 people (3,700 of whom are professors, teachers and researchers). The Sherbrooke region is surrounded by mountains, rivers and lakes.

http://www.ville.sherbrooke.qc.ca/en/